

Chrultrabook: A preview of the challenges with porting Windows to x86-64 chromebook



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Notes about this presentation

- ◆ Porting Windows to chromebooks is very complex
- ◆ Many of the topics in these slides can be full length presentations of their own
 - ◆ (e.g. edk2 as coreboot payload, debugging Chrome EC, porting/writing audio drivers, Intel Smart Sound, Sound Open Firmware, Reverse engineering Windows drivers, debugging ACPI in Windows)
 - ◆ Many of the advancements detailed happened between the CFP for OSFC and today
 - ◆ Expect a full length talk next year – hopefully for OSFC 2024 😊
- ◆ Some slides mention macOS on chromebooks, but that has been abridged from this talk
- ◆ These slides are heavily simplified and abridged for a lightning talk

A (very) brief overview of x86 ChromeOS devices

- ◆ Ship with coreboot (open source bootloader) and depthcharge
 - ◆ ACPI is often not fully complaint in Google's firmware
- ◆ Can be reflashed to run a custom-built UEFI payload after entering developer mode, disabling Write Protect, and flashing a custom coreboot firmware
 - ◆ End user can disable WP using a screw / jumper, or via USB-C suzyq cable
- ◆ Often have non-standard devices (trackpads, touch screens, embedded controller, audio codecs, sometimes webcams)
 - ◆ Drivers for these did not exist on Windows originally

Why port Windows to chromebooks?

- ◆ Chromebooks could often (historically) be found for much cheaper than their non-chrome counterparts
 - ◆ Can still be found for way less cost on the second-hand market
- ◆ Millions of chromebooks are used every year in education
 - ◆ Many of these are given to students when they graduate
- ◆ Chromebooks no longer get Chrome OS updates once they hit AUE
 - ◆ Can be a way to keep the hardware working past its ChromeOS expiration date
 - ◆ Several recyclers and resellers install Windows on chromebooks to get more value from the hardware
- ◆ Windows has much better software compatibility than Linux
 - ◆ Linux also faces challenges with drivers on newer chromebooks (often worse than Windows now)
- ◆ Many users don't want to deal with maintaining Linux

Which chromebook to buy for modding?

- ◆ Ignore the model name for branding
 - ◆ "HP Chromebook 11" and "HP Chromebook 14" are too generic
- ◆ Look for the CPU model instead, and pick out based on which CPU fits your needs, just like a normal PC
- ◆ Chromebooks with NVMe SSDs and Fans will generally perform better and be upgradable
- ◆ RAM is soldered (except Acer C710 and Framework Chromebook)
- ◆ Check the Chrome OS board name against coolstar.org/chromebook and mrchromebox.tech for the full compatibility details

Chrultrabook history: 2014 - 2015

- ◆ Technically Originally started on Acer Forums in 2014
 - ◆ "***GUIDE** Install Windows 8 on the Acer C720"
 - ◆ Officially started in 2015
- ◆ Intel Haswell chromebooks could boot Windows via RW_LEGACY
 - ◆ Used SeaBIOS at the time
 - ◆ Upgradable M.2 SATA SSD
 - ◆ Tends to be an exception rather than the rule
 - ◆ Booting does not mean it runs well
 - ◆ Missing: GPU Acceleration on eDP, Keyboard, I2C, Trackpad, Touch Screen, Sleep / Wake, Brightness Controls, Battery Indicator, HDMI Audio

Chromiumbook history: 2015 - 2016

- ◆ Haswell / Broadwell chromebooks
 - ◆ Coreboot and EC bugs were pretty prevalent in 2015
 - ◆ EC had broken 8042 emulation that didn't enable key scanning
 - ◆ LPC power management bug broke eDP in Windows
 - ◆ ACPI Battery query didn't append a NULL byte to the end of strings
 - ◆ Brightness controls already fixed in upstream coreboot!
 - ◆ Sleep/wake fixed by removing vboot!
 - ◆ Haswell I2C controllers were in PCI instead of ACPI mode
 - ◆ Non-cypress trackpads had Edge interrupts instead of Level
 - ◆ ACPI OpRegion for Intel GPU was not implemented
 - ◆ Trackpad and touch screen did not conform to I2C HID spec

Chromiumbook history: 2016 - 2017

- ◆ Bay Trail chromebooks
 - ◆ Similar but slightly different issues from Haswell
 - ◆ ACPI for I2C, GPIO and Smart Sound (I2S) controllers broken
 - ◆ Touch devices had Edge interrupts instead of Level
 - ◆ Same EC issues as Haswell
 - ◆ Keyboard interrupt was on GPIO here
 - ◆ ACPI OpRegion for Intel GPU was not implemented
 - ◆ Trackpad and touch screen also did not conform to I2C HID spec
 - ◆ Maxim 98090 I2S Codec not used in any windows machine
 - ◆ <https://www.analog.com/media/en/technical-documentation/data-sheets/max98090.pdf>
- ◆ Cherry Trail / Braswell chromebooks
 - ◆ Largely similar to Bay Trail
 - ◆ Standard Realtek I2S Codec fortunately

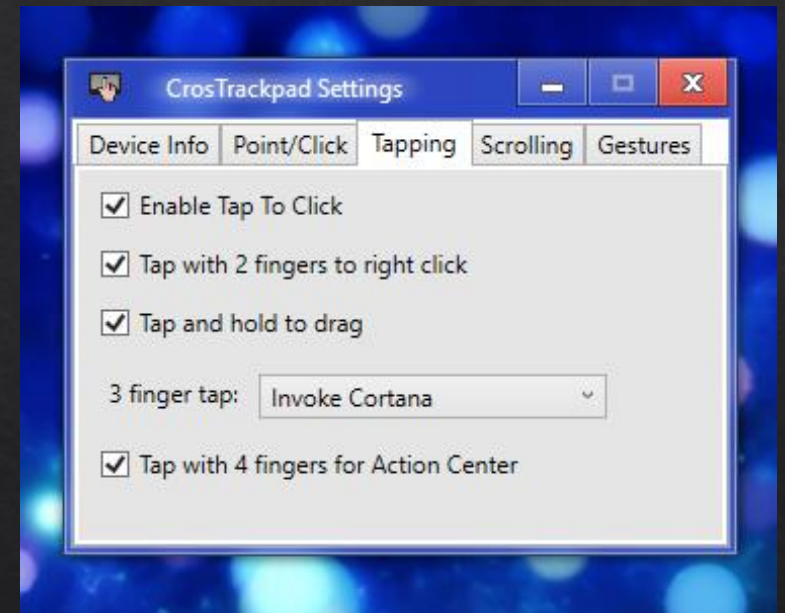
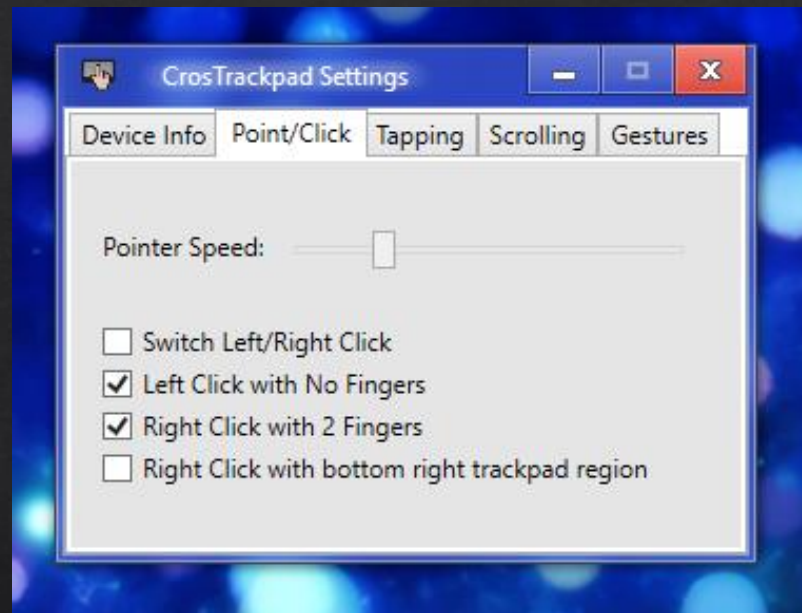
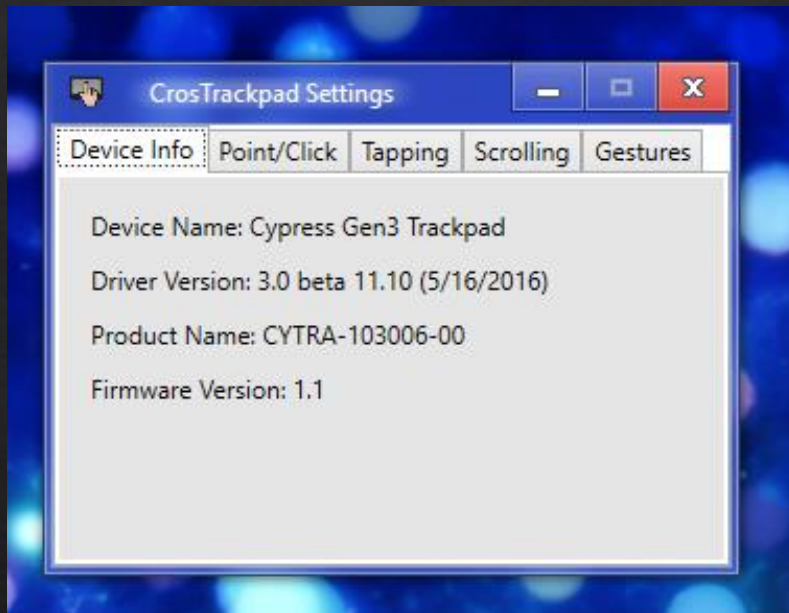
Custom windows drivers: 2015 - 2017

- ◆ New to drivers – so where to start?
- ◆ Keyboard
 - ◆ Originally was ripped from ReactOS to get started (i8042prt-cros)
- ◆ Battery info
 - ◆ Port parts of ectool to Windows with Microsoft's ioctl sample
 - ◆ Could run a tool from Command Prompt to read battery info from the driver as a workaround
- ◆ Haswell GPU
 - ◆ Luckily restarting the Intel GPU driver worked around eDP bug
- ◆ Haswell I2C bus
 - ◆ Shoutout VoodooI2C (macOS project) for assistance with debugging the ACPI
 - ◆ Referenced a lot of ACPI dumps from hackintoshers

Custom windows drivers: 2015 - 2017

- ◆ Trackpad & Touch Screen
 - ◆ SPBTestTool from Microsoft
 - ◆ Atmel and Cypress code originally referenced from DragonFlyBSD
 - ◆ Initially drivers implemented in userspace (crostrackpad and crostouchscreen)
 - ◆ Later based off vmulti with bits from SPBTestTool
 - ◆ Fully kernel driver
 - ◆ crostrackpad2 and crostouchscreen2 first released in June 2015
 - ◆ Made the mistake of testing the trackpad driver against video games
 - ◆ CSGesture in crostrackpad3 first released in October 2015
 - ◆ Microsoft Precision Touchpad implemented in crostouchpad4 in November 2016
 - ◆ Fully native windows gestures

Custom windows drivers: 2015 - 2017



Custom windows drivers: 2015 - 2017

- ◇ Sandy / Ivy Bridge chromebooks (except Pixel 2013)
 - ◇ Trackpad I2C over SMBus
 - ◇ Custom driver attaches to entire PCIe device and consolidates entire I2C + SMBus + trackpad stack
 - ◇ crostouchpad4-smbus first released November 2016
- ◇ Maxim 98090 Amplifier (Bay Trail)
 - ◇ Luckily Intel SST driver initializes I2S bus and audio endpoints
 - ◇ Only Missing codec I2C configuration
 - ◇ <https://www.analog.com/media/en/technical-documentation/data-sheets/max98090.pdf>
 - ◇ Use SPBTestTool to check registers and program them based off datasheet
 - ◇ I2c-tools in crouton could dump registers
 - ◇ Read GPIO to check if jack plugged in

Custom windows drivers: 2015 - 2017

- ◆ Realtek 5677 Amplifier (Pixel 2 Chromebook [Broadwell])
 - ◆ Intel Smart Sound driver did not initialize audio endpoints
 - ◆ Requires API call from codec driver
 - ◆ API call behind NDA
 - ◆ Linux driver also broken
- ◆ Skylake chromebooks
 - ◆ Soldered eMMC
 - ◆ I2S Audio
 - ◆ Maxim 98357a or Analog SSM4567 Speaker Amp + Nuvoton Headphone Codec
 - ◆ No audio endpoints from Windows driver here either
 - ◆ Upstream Linux driver broken
 - ◆ Suddenly rather expensive

Chromium OS history: 2017 - 2020

- ◆ Haswell and Broadwell had full support (except Pixel 2015)
 - ◆ Lulu missing Elan touchscreen driver
- ◆ Sandy and Ivy Bridge had buggy trackpad driver (except Pixel 2013)
- ◆ Bay Trail and Cherry Trail had almost full support
 - ◆ Various models missing Elan and Melfas touchscreen driver
 - ◆ Cyan (CHT) missing Audio driver
- ◆ Drivers were cross-signed. Worked so long as no Secure Boot
- ◆ Skylake – Comet Lake got full ROMs but missing drivers
 - ◆ Shoutout to MrChromebrox for fixing ACPI and shipping full ROMs
- ◆ Pixelbook got drivers from Google
 - ◆ Project Campfire – Killed By Google™

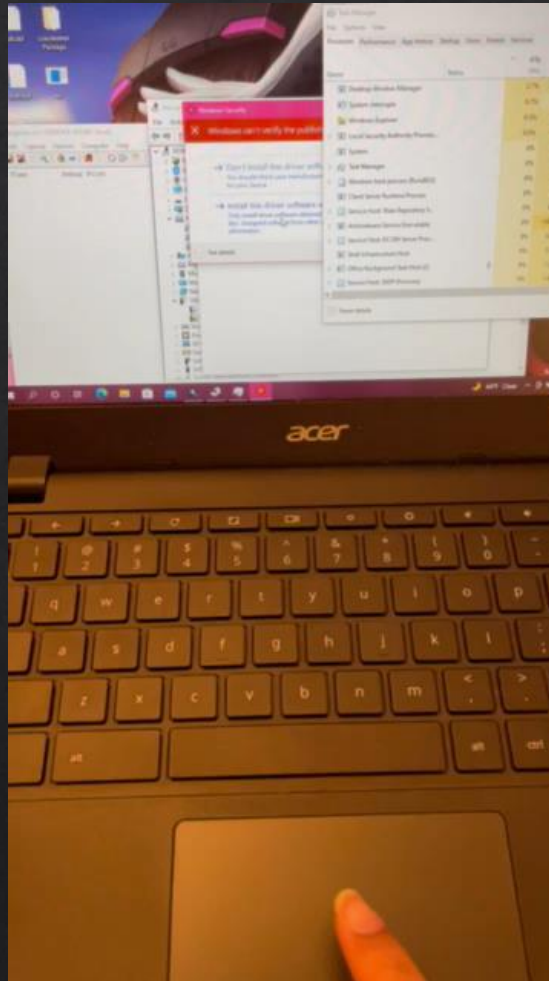
The return of the Windows drivers: Late 2021

- ◆ Loose ends up to Braswell tied up (except Pixel 2013 / Pixel 2015)
 - ◆ Elan and Melfas touch screen drivers
 - ◆ Used sleep functions to have reliable touch screen init
 - ◆ Acer R11 audio driver
 - ◆ Sandy / Ivy Bridge SMBus driver rewritten – bugs fixed!
 - ◆ Callback functions so driver is async!
 - ◆ Drivers now signed by Microsoft Hardware Portal!
 - ◆ Ready for Secure Boot

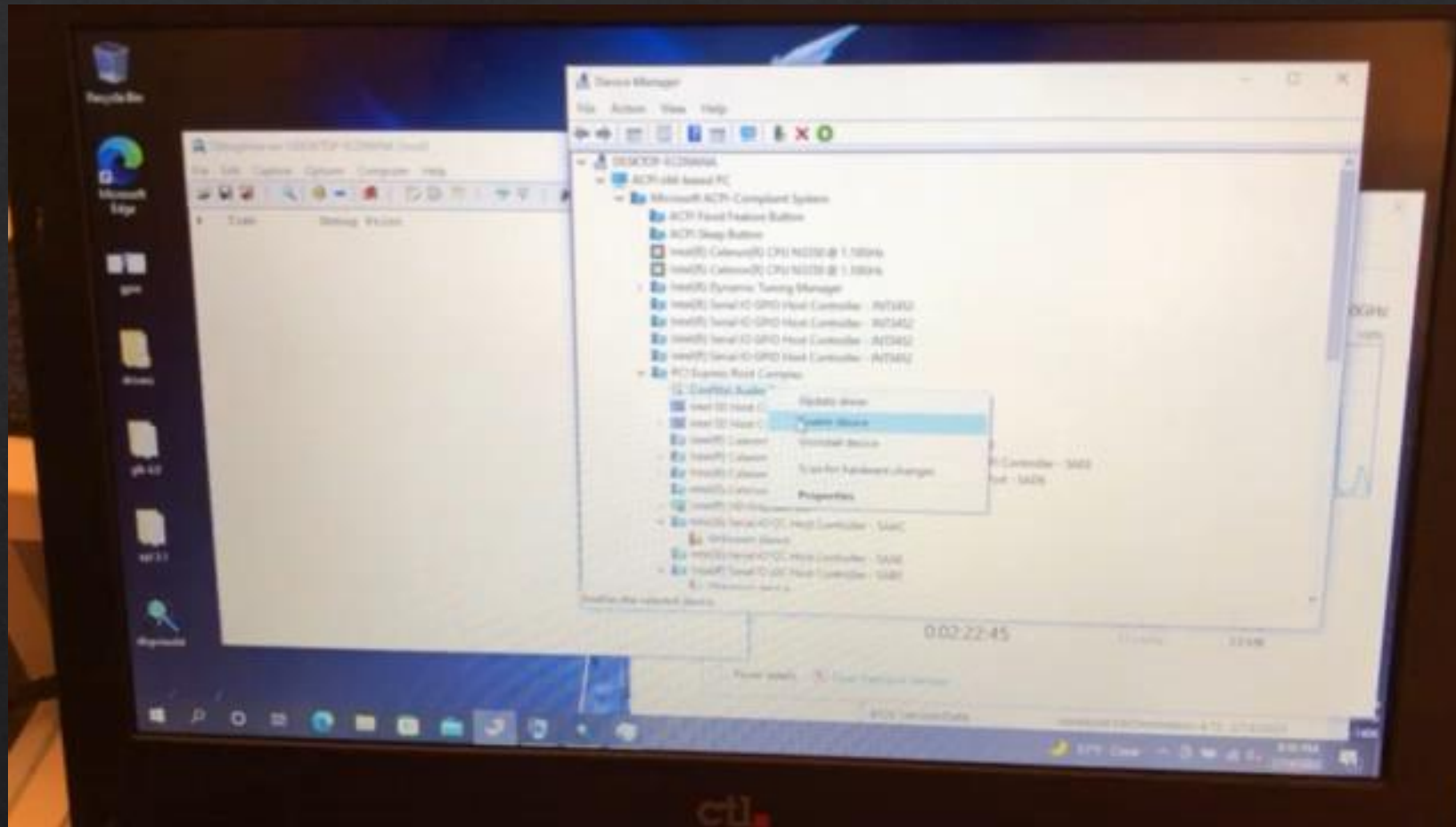
Early 2022: Reverse engineering Intel's SST driver

- ◆ Skylake and newer still missing Audio in Windows
 - ◆ Smart Sound mixed with HD Audio Controller, despite SST not being HDA
 - ◆ Depthcharge somehow creates beep noises in the stock firmware
 - ◆ Bitbangs I2S on Skylake over GPIO
 - ◆ Writes directly to the SSP ports on Apollo Lake / Gemini Lake
 - ◆ Maybe no firmware needed on the sound card after all?
 - ◆ Sound driver should be simpler?

Bitbanging I2S on Skylake



SSP ports on Apollo Lake



Reverse engineering Intel's SST driver

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 - ◆ Sound driver should be simpler?
 - ◆ Could only target speakers on Skylake. Headphones were doable on Apollo Lake and Gemini Lake
 - ◆ 100% CPU usage. Quality on Skylake is terrible due to GPIOs. Both platforms also require pre-encoding PCM using ffmpeg when doing this
 - ◆ Could only target speakers on Skylake. Headphones were doable on Apollo Lake and Gemini Lake
 - ◆ Guess we do need firmware after all unfortunately ☹
 - ◆ ... Project Campfire had a driver for the Pixelbook?

Reverse engineering Intel's SST driver

- ◆ Project Campfire driver
 - ◆ Google and Intel made special API for Pixelbook
 - ◆ Uses Windows callback APIs
 - ◆ [\\Callback\\IntcAudioSSTMultiHwCodecAPI](#)
 - ◆ Could snoop these easily from a running system and replay calls to enable speaker
 - ◆ Combine with disassembly to get near complete structure
 - ◆ Headphone API was not so straightforward ☹
 - ◆ Maybe more undocumented calls that only Google, Realtek and Intel will ever get to know

Reverse engineering Intel's SST driver

```
#pragma pack(push,1)
typedef struct _IntcSSTArg
{
    int32_t chipModel;
    int32_t sstQuery;
    int32_t caller;
    int32_t querySize;

#ifdef __GNUC__
    char EndOfHeader[0];
#endif

    uint8_t deviceInD0;
#ifdef __GNUC__
    char EndOfPowerCfg[0];
#endif

    int32_t dword11;
    GUID guid;

#ifdef __GNUC__
    char EndOfGUID[0];
#endif

    uint8_t byte25;
    int32_t dword26;
    int32_t dword2A;
    int32_t dword2E;
    int32_t dword32;
    int32_t dword36;
    int32_t dword3A;
    int32_t dword3E;
    uint8_t byte42;
    uint8_t byte43;
    char padding[90]; //idk what this is for
} IntcSSTArg, * PIntcSSTArg;
#pragma pack(pop)
```

Reverse engineering Intel's SST driver

- ◆ Project Campfire driver
 - ◆ Only speakers
 - ◆ Certain models had volume scaling issues (4% volume was 100% volume)
 - ◆ Closed source, and limitations to disassembly
 - ◆ API did not exist outside of Skylake and Kaby Lake because it was only made by Intel for Google
 - ◆ Implementing firmware loading from a driver would be tricky

Mid-2022: A new player shows up!



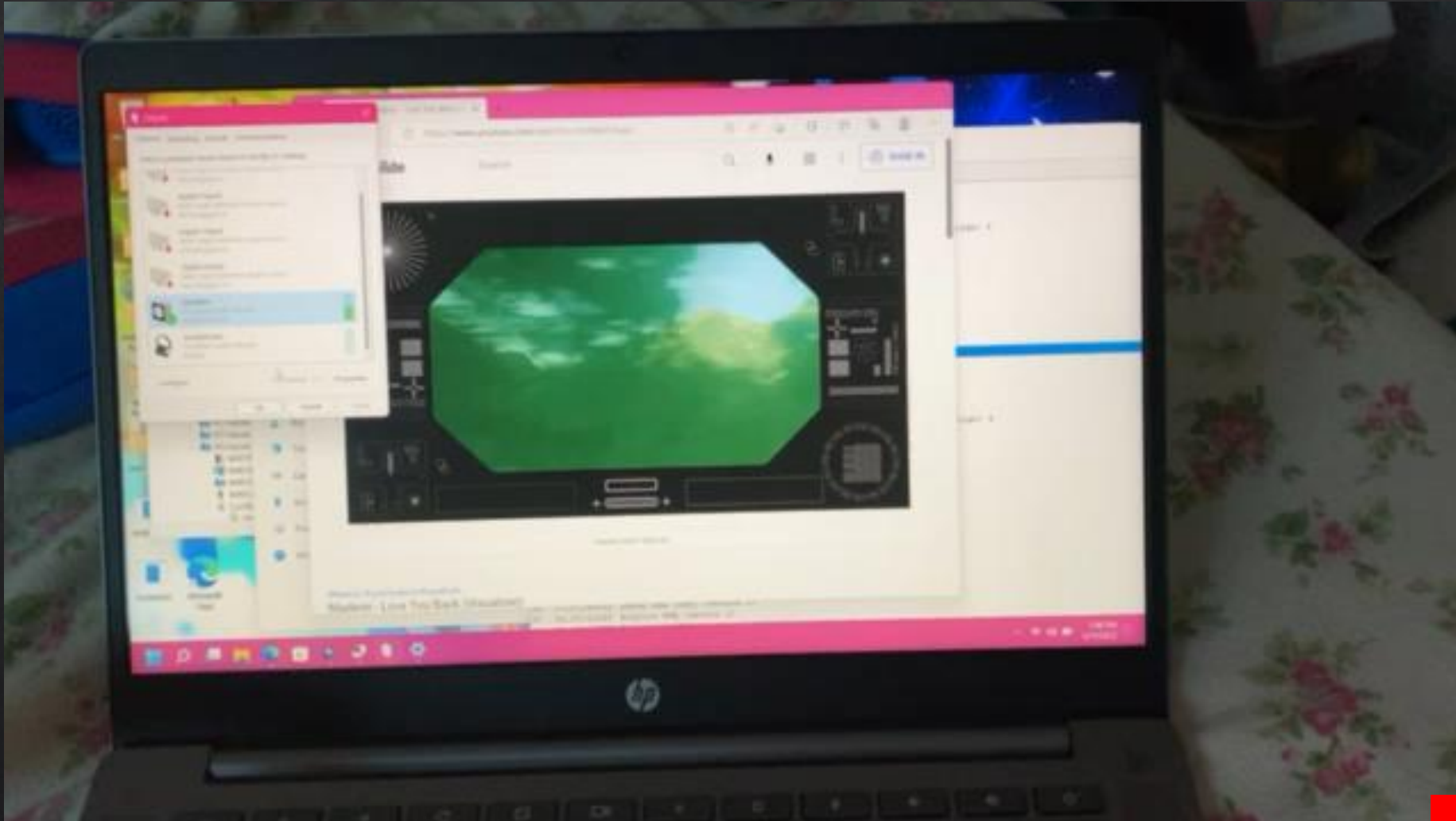
Windows on Ryzen 3000 chromebooks

- ◆ Stock firmware shipped with edk2 in RW_LEGACY!
 - ◆ Broken ACPI 😞
 - ◆ edk2 means OpenCore can be used
 - ◆ Override ACPI without replacing original coreboot firmware
 - ◆ Windows largely worked once ACPI was override (only missing I2S Audio)
 - ◆ Depthcharge has driver for ACP (AMD's Audio CoProcessor)
 - ◆ ChromeOS doesn't upload firmware to ACP!

Writing a new driver for AMD Audio CoProcessor

- ◇ Amplifier could be switched on with a single GPIO
 - ◇ Driver already existed for this since Skylake chromebooks had the same amplifier
- ◇ ACP is separate PCIe device
- ◇ Linux driver very small and relatively easy to read
 - ◇ Power on + Reset ACP
 - ◇ Program DMA pages to ACP
 - ◇ Start playback
- ◇ Could use Microsoft's SimpleAudioSample to start
 - ◇ Simply program the memory buffer to ACP for DMA
 - ◇ Remove all logic for writing to a file

Writing a new driver for AMD Audio CoProcessor



Ryzen 3000

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Windows on Ryzen 3000 chromebooks

- ◆ Stuck with stock firmware
 - ◆ Booting Windows with custom coreboot ROM yielded a broken GPU
 - ◆ Full coreboot rom wouldn't boot without vboot
 - ◆ Later discovered this was due to AMD PSP
 - ◆ PSP verstage needs to be signed
 - ◆ vboot ABI changed since signed verstage, so didn't work with upstream coreboot until a shim was made
 - ◆ Present in newer Ryzen 5000 / 7000 chromebooks
 - ◆ Full ROM finally working as of July, 2023
- ◆ Setup for booting working Windows on Ryzen 3000 for a while:
Coreboot -> Depthcharge -> edk2 -> OpenCore -> rEFInd -> Windows

Challenges back on Intel Smart Sound

- ◇ Broadwell and newer need Smart Sound firmware
- ◇ Broadwell Smart Sound
 - ◇ Linux driver was cleaned up compared to 2017
 - ◇ Fortunately no topologies in Linux
 - ◇ Implemented firmware loading for Broadwell DSP and ported rest of the driver to Windows
 - ◇ Pixel 2015 finally had working audio as of August 2022!

Challenges back on Intel Smart Sound

- ◆ Skylake / Kaby Lake / Apollo Lake
 - ◆ Sound firmware signed and checked by Management Engine ☹️
 - ◆ PCIe device also used for HD Audio. Had to replace HDA driver
 - ◆ Microsoft documents the OS APIs, but still had to make replacement bus driver
 - ◆ HD Audio didn't work alongside custom SST driver until February 2023
 - ◆ Linux driver extremely messy and was broken for years
 - ◆ Finally started getting cleaned up in 2022
 - ◆ Still has the potential to burn speakers, so is not safe to use
 - ◆ Used topology files that were obscure and nearly impossible to read
 - ◆ Amplifier has no volume controls
 - ◆ A speaker was burned in the process of getting developing this driver for Windows – RIP ☹️
 - ◆ Driver was finally released in November 2022

Challenges back on Intel Smart Sound

- ◆ Gemini Lake
 - ◆ Theoretically a refresh of Apollo Lake
 - ◆ Management Engine now uses Community Keys instead of Intel's
 - ◆ Community private key provided since Chrome OS uses Sound Open Firmware here instead
 - ◆ Driver written for Apollo Lake works on Gemini Lake (with Intel's firmware) once firmware binary was re-signed with community key
 - ◆ Intel firmware almost worked on Gemini Lake chromebooks
 - ◆ Unfortunately burned speakers of multiple beta testers until the experimental Gemini Lake support was removed
 - ◆ Should've used Sound Open Firmware to begin with

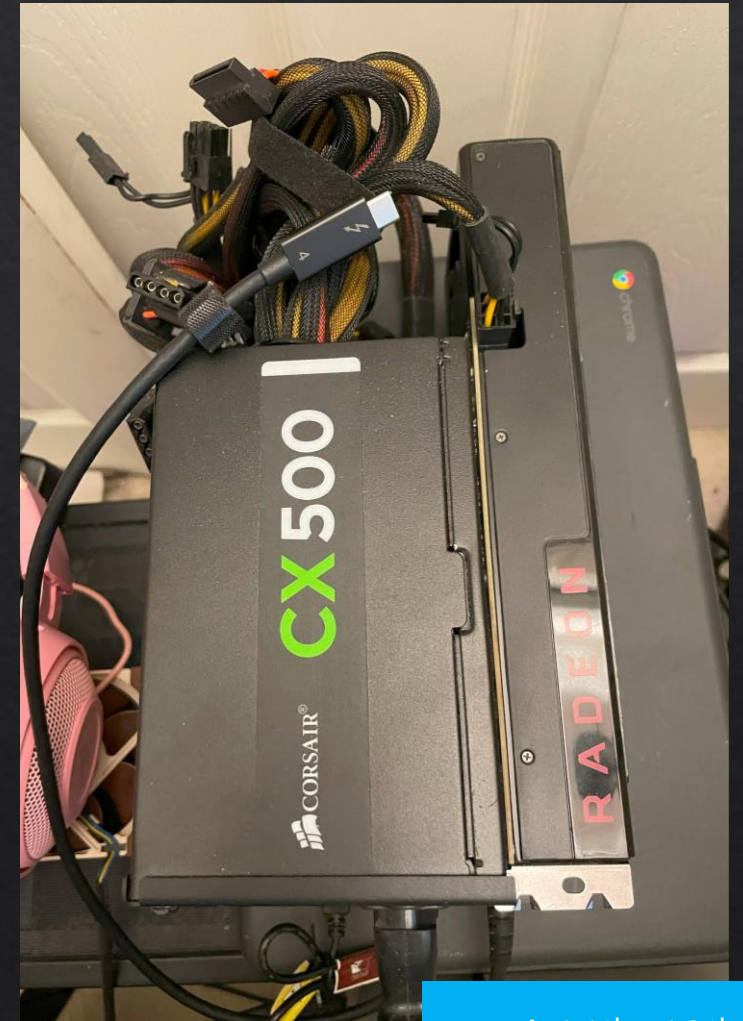
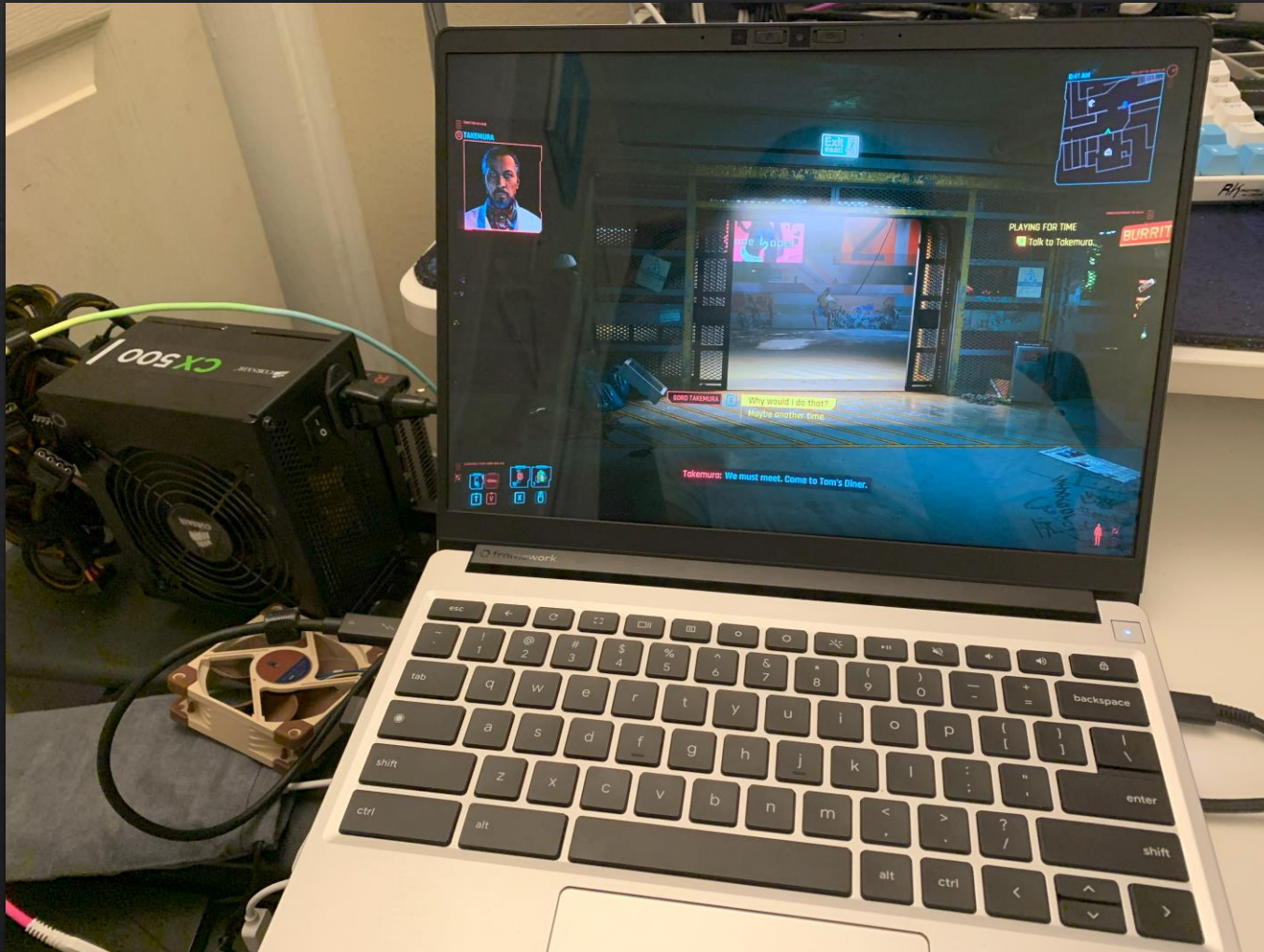
Sound Open Firmware

- ◆ Open Source firmware for Audio DSPs!
 - ◆ Based on Zephyr
 - ◆ Community keys mean you can compile your own firmware
- ◆ Used on Intel Gemini Lake / Comet Lake chromebooks and newer
- ◆ Used on AMD Ryzen 5000 chromebooks and newer
- ◆ Linux driver still uses topologies 😞
 - ◆ Fortunately topologies are open source
 - ◆ mostly readable m4's on github
- ◆ No burned speakers so far!
- ◆ Certain chromebook models ship with proprietary blobs
 - ◆ need to be extracted from Chrome OS for decent audio quality on these

USB4 / Thunderbolt 4 on Intel

- ◇ 11th generation and newer chromebooks can have thunderbolt / usb4 controller
 - ◇ Controller is on Intel PMC
- ◇ Controller itself is standard, but Chrome EC expects an OS driver for TCPC
 - ◇ Normally implemented in ACPI on windows pc's
 - ◇ Chrome EC TCPC uses structs – would be tricky for ACPI
- ◇ Chrome OS has logic in userspace for handling thunderbolt devices
 - ◇ Had to port to kernel mode for Windows driver
- ◇ Coreboot's PCIe hotplug I/O and Memory spaces relatively small
 - ◇ Thunderbolt can hotplug a GPU
 - ◇ No one probably expected an eGPU on a chromebook

USB4 / Thunderbolt 4 on Intel



Intel 11th–13th gen

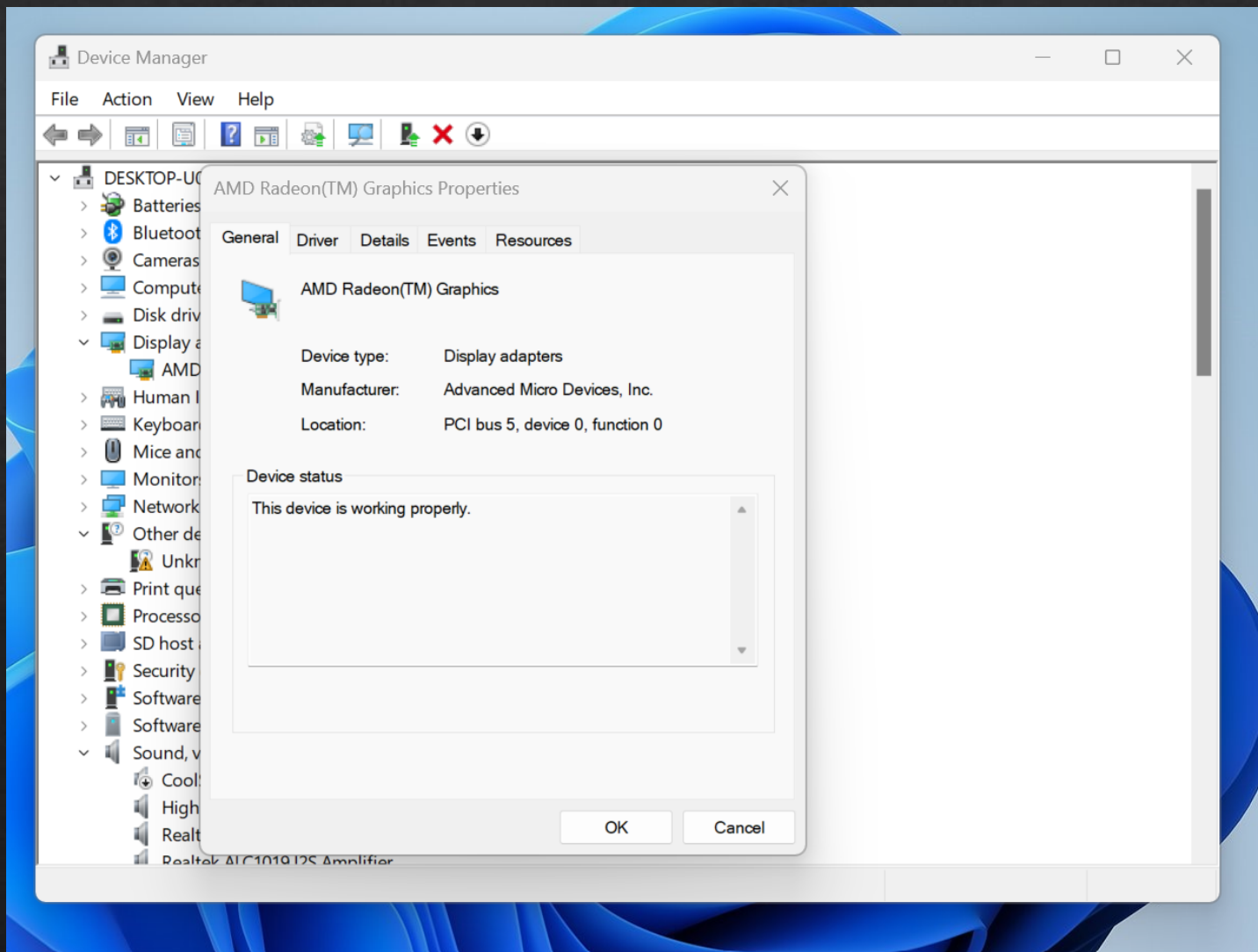
Debugging AMD Ryzen again

- ◆ Ryzen 3000 GPU broken on full ROM
 - ◆ Fixed by shimming vboot API in coreboot and using signed verstage
 - ◆ PSP now reported “Production” mode and worked
- ◆ Ryzen 5000 and 7000 GPUs also broken on full ROM
 - ◆ PSP reported developer mode on stock firmware
 - ◆ Had to flash externally to get it to report Production mode
 - ◆ Seems PSP update fixed the PSP mode later on
 - ◆ GPU driver still broken
 - ◆ AMD GPUs use VFCT ACPI table on UEFI
 - ◆ No documentation from AMD

Debugging AMD Ryzen again

- ◇ Ryzen 5000 and 7000 GPUs broken on full ROM
 - ◇ Reverse engineered the driver for hours
 - ◇ "nop" and "int 3" instructions to the rescue
 - ◇ Binary patch the driver to spray this all over the place and pull the resulting crash
 - ◇ Error seemed to be from the vbios parser
 - ◇ CRC check was failing because of incomplete FSP GOP implementation
- ◇ Hopefully no more PSP breakage on newer AMD CPUs

Debugging AMD Ryzen again














Ryzen 5000-7000

Google wiring hardware to GPUs

- ◆ Pixel 2013 chromebook still missing trackpad and touch screen support
 - ◆ Ivy Bridge CPU that was nearing a decade old
 - ◆ Has long been AUE
 - ◆ Trackpad and Touch Screen themselves very similar to the Acer C720 and Pixel 2015
 - ◆ Those are supported in Windows
 - ◆ Wired to GPU on Pixel 2013
- ◆ Lots of ACPI hacks
- ◆ 2 drivers (Intel's GPU driver and my I2C driver) accessing the same PCIe device's MMIO at once

Google wiring hardware to GPUs

◇ Pixel 2013 chromebook

- ▼  Intel(R) HD Graphics 4000
 -  Generic PnP Monitor
 - ▼  Intel Graphics Bus I2C Arbitrator
 - ▼  Intel Graphics Bus I2C Link
 - ▼  Chromebook Atmel MaxTouch Touchpad
 -  HID-compliant mouse
 -  HID-compliant touch pad
 - ▼  Intel Graphics Bus I2C Link
 - ▼  Chromebook Atmel MaxTouch Touch Screen
 -  HID-compliant touch screen
 - >  Intel(R) HM75 Express Chipset LPC Controller - 1E5D

Wall of shame: AMD Stoneyridge

- ◆ PSP bootloader in coreboot is broken
 - ◆ Does not boot PSP SecureOS. Known to break HDCP
 - ◆ Windows GPU driver takes 30 minutes to boot
 - ◆ Driver patched only 2 days ago
 - ◆ Required reverse engineering
 - ◆ Binary patched driver is not signed and requires disabling secure boot and signature enforcement
 - ◆ System idled at 90 C without a GPU driver (fanless chromebook)
 - ◆ Made it annoying to debug without a fan pointed at the machine
- ◆ AMD built the Audio CoProcessor into the GPU
 - ◆ Linux driver is messy (doesn't even work without patches)
 - ◆ Windows driver for this is still a work in progress

Intel IPU webcams

- ◇ Certain intel chromebooks use MIPI webcams
 - ◇ Relies on Intel's Image Processor unlike normal USB webcams
 - ◇ Intel IPU runs proprietary intel firmware and has a proprietary Windows driver
 - ◇ Pixelbook Go / Pixel Slate use ipu3
 - ◇ Cameras not found in Windows laptops, so will need a custom driver
- ◇ Certain 11th and 12th gen chromebooks use ipu6
 - ◇ Should be fixable with ACPI patches in coreboot
 - ◇ Some use normal USB, some use MIPI. Hard to tell before purchase as this varies depending on the SKU
- ◇ Not currently working in either Windows or Linux

Current status of x86-64 chromebooks in Windows

◆ Intel

- ◆ All devices supported in Windows!
- ◆ Certain chromebooks that use MIPI webcams have no webcam support
 - ◆ Most still use USB, so simply check "lsusb" in Chrome OS, or try it in Windows and see if it works

◆ AMD

- ◆ All Ryzen chromebooks supported in Windows!
 - ◆ Hopefully it stays this way, as PSP was recently fixed
- ◆ Stoney Ridge is still work in progress
 - ◆ PSP may forever be broken on this platform

- ◆ Latest information and guides are available on <https://coolstar.org/chromebook/>

Demo